

# Bachelor of Fine Arts Degree Requirements



Student Name: \_\_\_\_\_

Student ID# \_\_\_\_\_

Enter Date: \_\_\_\_\_

Anticipated Graduation Date: \_\_\_\_\_

Total Hours Required:	Studio	78
	Liberal Arts	42
	Open Elective	6
		126

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STUDIO REQUIREMENT

**INTERACTIVE ARTS (Updated Fall 2018)**

**For Students Who Entered Department in Fall 2016 and Fall 2017**

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	Course Title	Hours		Semester
<b>FRESHMAN YEAR:</b>	Foundation	9	<input type="checkbox"/>	_____
	Foundation	9	<input type="checkbox"/>	_____

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**SOPHOMORE YEAR:**

|  |                                                                                                                                                |   |                          |       |
|--|------------------------------------------------------------------------------------------------------------------------------------------------|---|--------------------------|-------|
|  | IARTE 270 Basics of Interactivity                                                                                                              | 3 | <input type="checkbox"/> | _____ |
|  | IARTE 212 Motion Graphics                                                                                                                      | 3 | <input type="checkbox"/> | _____ |
|  | IARTE 240 Toolbox for Coding I                                                                                                                 | 3 | <input type="checkbox"/> | _____ |
|  | <b>**Audio Vision: Sound for Screen and Space is required in the 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> or 4<sup>th</sup> semester</b> |   |                          |       |
|  | IARTE 215 Introduction to Interfaces                                                                                                           | 3 | <input type="checkbox"/> | _____ |
|  | IARTE 205 Rapid Prototyping                                                                                                                    | 3 | <input type="checkbox"/> | _____ |
|  | IARTE 290 Toolbox for Coding II                                                                                                                | 3 | <input type="checkbox"/> | _____ |
|  | <b>**Audio Vision: Sound for Screen and Space is required in the 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> or 4<sup>th</sup> semester</b> |   |                          |       |

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**JUNIOR YEAR:**

	IARTE 310 Dynamic Audio & Video Explorations	3	<input type="checkbox"/>	_____
	IARTE 345 Intermodulation	3	<input type="checkbox"/>	_____
	IARTE 380 Making Interactive Objects	3	<input type="checkbox"/>	_____
	<b>**Audio Vision: Sound for Screen and Space is required in the sophomore or junior year</b>			
	IARTE 360 Virtual & Augmented Realities	3	<input type="checkbox"/>	_____
	IARTE 370 Interactive Installations	3	<input type="checkbox"/>	_____
	<b>**Audio Vision: Sound for Screen and Space is required in the sophomore or junior year</b>			

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**SENIOR YEAR:**

|  |                                       |   |                          |       |
|--|---------------------------------------|---|--------------------------|-------|
|  | IART 410 Senior Studio I              | 6 | <input type="checkbox"/> | _____ |
|  | IAPP 480 Senior Professional Practice | 3 | <input type="checkbox"/> | _____ |
|  | IART 420 Senior Studio II             | 6 | <input type="checkbox"/> | _____ |

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**Studio Electives or Internships:**

1. <b>**Audio Vision: Sound for Screen &amp; Space</b>	3	<input type="checkbox"/>	_____
2. Any Department Studio Elective	3	<input type="checkbox"/>	_____
3. Any Department Studio Elective	3	<input type="checkbox"/>	_____
4. Any Department Studio Elective	3	<input type="checkbox"/>	_____

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**Studio Credit Hours Required: 78**

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**\*\*Audio Vision: Sound for Screen and Space is required in the 1st, 2nd, 3rd or 4<sup>th</sup> semester**

**Recommended Studio Electives: Beyond the Frame, Projection Mapping, Topics in Expanded Cinema Practice: Performance, Installation, Video Art: History & Practice, Narrative Storytelling, Intro to 3D Modeling, Intermodulations, and Introduction to Stop Motion**

# Bachelor of Fine Arts Degree Requirements



**LIBERAL ARTS CREDIT HOURS REQUIRED: 42**

**Lower-Division Required Courses:**

First-Year Writing Seminar	3 credit hours	<input type="checkbox"/>
Western Art I/History of Art I	3 credit hours	<input type="checkbox"/>
Western Art II/History of Art II	3 credit hours	<input type="checkbox"/>
Western Thought I/History of Thought I	3 credit hours	<input type="checkbox"/>
Western Thought II/History of Thought II	3 credit hours	<input type="checkbox"/>

The First-Year Writing Seminar, Western Thought I, Western Art I and Western Art II are prerequisites for upper-division liberal arts classes. Western Thought II is to be taken during the first semester of the sophomore year, and therefore may be taken simultaneously with upper-division liberal arts courses.

**Upper-Division Required Courses:**

**At least 15 credit hours (5 courses) of upper-division courses must be taken at the 3000- or 4000-level. Also, at least one upper-division course (any of the following sixteen required courses) must be a course in Global/Comparative Studies.**

Art History	3 credit hours	<input type="checkbox"/>
Art History	3 credit hours	<input type="checkbox"/>
Art History	3 credit hours	<input type="checkbox"/>
Literature	3 credit hours	<input type="checkbox"/>
History	3 credit hours	<input type="checkbox"/>
Philosophy	3 credit hours	<input type="checkbox"/>
The Sciences (Science or Social Science)	3 credit hours	<input type="checkbox"/>

Additional Upper-Division Courses in Liberal Arts

1.	3 credit hours	<input type="checkbox"/>
2.	3 credit hours	<input type="checkbox"/>

Global/Comparative Studies requirement met: YES or NO

Level 3000- or 4000-level requirement met: YES or NO

Open Elective -	3 credit hours	<input type="checkbox"/>
Open Elective -	3 credit hours	<input type="checkbox"/>

**(Any Additional Upper-Division Liberal Arts course or Department Studio Elective of Your Choice)**

**TOTAL CREDIT HOURS REQUIRED FOR B.F.A.: 126**

**In addition to fulfilling the studio, art history and liberal arts degree requirements, the student must also have the following:**

- Final semester GPA must be a minimum 2.0 \_\_\_\_\_
- Overall GPA must be a minimum 2.0 \_\_\_\_\_
- Major studio GPA must be a minimum 2.0 \_\_\_\_\_
- Cum. GPA of Art History, major of double major, must be 2.0 \_\_\_\_\_
- Last 30 credit hours must be completed at KCAI \_\_\_\_\_

Please note: This degree audit is an advising tool only and is not a contract or guarantee of degree completion. Although every effort has been made to ensure accuracy, it is always possible that errors or omissions may occur.

While the Academic Advisor acts as an assistant to students throughout their KCAI career in scheduling appropriate classes & meeting graduation requirements, it is the student's responsibility to ensure they will complete all requirements by the projected graduation date.

\_\_\_\_\_  
Academic Advisor

\_\_\_\_\_  
Date

\_\_\_\_\_  
Student

\_\_\_\_\_  
Date