

# Bachelor of Fine Arts Degree Requirements



Student Name: \_\_\_\_\_ Student ID# \_\_\_\_\_

Enter Date: \_\_\_\_\_ Anticipated Graduation Date: \_\_\_\_\_

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**(Double Major) ART HISTORY and Interactive Arts –**  
**Updated Fall 2018**  
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<b>Total Hours Required:</b>	<b>Lower-Division Art History and Liberal Arts</b>	<b>15</b>
	<b>Upper-Division Art History</b>	<b>24</b>
	<b>Upper-Division Liberal Arts</b>	<b>18</b>
	<b>Studio</b>	<b>78</b>
	<b>Open Elective</b>	<b>6</b>
		<b>141 Total Credit Hours</b>

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**ART HISTORY AND LIBERAL ARTS REQUIREMENTS**  
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**Lower-Division Required Courses: 15**

First-Year Writing Seminar	3 credit hours	<input type="checkbox"/>
Western Art I/History of Art I	3 credit hours	<input type="checkbox"/>
Western Art II/History of Art II	3 credit hours	<input type="checkbox"/>
Western Thought I/History of Thought I	3 credit hours	<input type="checkbox"/>
Western Thought II/History of Thought II	3 credit hours	<input type="checkbox"/>

**The First-Year Writing Seminar, Western Thought I, Western Art I and Western Art II are pre-requisites for upper-division liberal arts classes. Western Thought II is to be taken during the first semester of the sophomore year, and therefore may be taken simultaneously with upper-division liberal arts courses.**

**UPPER-DIVISION REQUIRED COURSES:**

**At least 15 credit hours (5 courses) must be taken at the 3000- or 4000-level.**

**ART HISTORY REQUIRED COURSES: 24**

Ancient Art	3 credit hours	<input type="checkbox"/>
OR		
Medieval Art		
Renaissance Art	3 credit hours	<input type="checkbox"/>
OR		
Baroque Art		
Modern Art	3 credit hours	<input type="checkbox"/>
Contemporary Art	3 credit hours	<input type="checkbox"/>
Global/Comparative Art	3 credit hours	<input type="checkbox"/>
Seminar	3 credit hours	<input type="checkbox"/>
Additional Upper-Division Courses in Art History		
1.	3 credit hours	<input type="checkbox"/>
2.	3 credit hours	<input type="checkbox"/>

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**LIBERAL ARTS REQUIRED COUSES: 18**

|                                          |                |                          |
|------------------------------------------|----------------|--------------------------|
| History                                  | 3 credit hours | <input type="checkbox"/> |
| Literature                               | 3 credit hours | <input type="checkbox"/> |
| Philosophy                               | 3 credit hours | <input type="checkbox"/> |
| The Sciences (Science or Social Science) | 3 credit hours | <input type="checkbox"/> |

Additional Upper-Division Courses in Liberal Arts

|    |                |                          |
|----|----------------|--------------------------|
| 1. | 3 credit hours | <input type="checkbox"/> |
| 2. | 3 credit hours | <input type="checkbox"/> |

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 Minimum 15 credit hours (5 courses) at the 3000- or 4000-level requirement met: YES or NO

Open Elective	3 credit hours	<input type="checkbox"/>
Open Elective	3 credit hours	<input type="checkbox"/>

**(Any Additional Upper-Division Liberal Arts course or Department Studio Elective of Your Choice)**

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STUDIO REQUIREMENT		INTERACTIVE ARTS (Updated Fall 2018)		
	Course Title	Hours		Semester
<b>FRESHMAN YEAR:</b>	FOUN 100 Foundation	9	<input type="checkbox"/>	_____
	FOUN 110 Foundation	9	<input type="checkbox"/>	_____
<b>SOPHOMORE YEAR:</b>	IARTE 270 Basics of Interactivity	3	<input type="checkbox"/>	_____
	IARTE 212 Motion Graphics	3	<input type="checkbox"/>	_____
	IARTE 240 Toolbox for Coding I	3	<input type="checkbox"/>	_____
	<b>**Audio Vision: Sound for Screen and Space is required in the 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> or 4<sup>th</sup> semester</b>			
	IARTE 215 Introduction to Interfaces	3	<input type="checkbox"/>	_____
	IARTE 205 Rapid Prototyping	3	<input type="checkbox"/>	_____
	IARTE 290 Toolbox for Coding II	3	<input type="checkbox"/>	_____
<b>**Audio Vision: Sound for Screen and Space is required in the 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> or 4<sup>th</sup> semester</b>				
<b>JUNIOR YEAR:</b>	IARTE 310 Dynamic Audio & Video Explorations	3	<input type="checkbox"/>	_____
	IARTE 345 Intermodulation	3	<input type="checkbox"/>	_____
	IARTE 380 Making Interactive Objects	3	<input type="checkbox"/>	_____
	<b>**Audio Vision: Sound for Screen and Space is required in the sophomore or junior year</b>			
	IARTE 360 Virtual & Augmented Realities	3	<input type="checkbox"/>	_____
	IARTE 370 Interactive Installations	3	<input type="checkbox"/>	_____
<b>**Audio Vision: Sound for Screen and Space is required in the sophomore or junior year</b>				
<b>SENIOR YEAR:</b>	IART 410 Senior Studio I	6	<input type="checkbox"/>	_____
	IAPP 480 Senior Professional Practice	3	<input type="checkbox"/>	_____
	IART 420 Senior Studio II	6	<input type="checkbox"/>	_____

**Studio Electives or Internships:**

- |  |   |                          |       |
|--|---|--------------------------|-------|
| 1. <b>**Audio Vision: Sound for Screen &amp; Space</b> | 3 | <input type="checkbox"/> | _____ |
| 2. Any Department Studio Elective                      | 3 | <input type="checkbox"/> | _____ |
| 3. Any Department Studio Elective                      | 3 | <input type="checkbox"/> | _____ |
| 4. Any Department Studio Elective                      | 3 | <input type="checkbox"/> | _____ |

**Studio Credit Hours Required: 78**

**\*\*Audio Vision: Sound for Screen and Space is required in the 1st, 2nd, 3rd or 4th semester**  
**Recommended Studio Electives: Beyond the Frame, Projection Mapping, Topics in Expanded Cinema Practice: Performance, Installation, Video Art: History & Practice, Narrative Storytelling, Intro to 3D Modeling, Intermodulations, and Introduction to Stop Motion**

**TOTAL CREDIT HOURS REQUIRED FOR B.F.A.: 141**

In addition to fulfilling the studio, art history and liberal arts degree requirements, the student must also have the following:

- Final semester GPA must be a minimum 2.0 \_\_\_\_\_
- Overall GPA must be a minimum 2.0 \_\_\_\_\_
- Major studio GPA must be a minimum 2.0 \_\_\_\_\_
- Cum. GPA of Art History, major of double major, must be 2.0 \_\_\_\_\_
- Last 30 credit hours must be completed at KCAI \_\_\_\_\_

Please note: This degree audit is an advising tool only and is not a contract or guarantee of degree completion. Although every effort has been made to ensure accuracy, it is always possible that errors or omissions may occur.

While the Academic Advisor acts as an assistant to students throughout their KCAI career in scheduling appropriate classes & meeting graduation requirements, it is the student's responsibility to ensure they will complete all requirements by the projected graduation date.

\_\_\_\_\_  
Academic Advisor

\_\_\_\_\_  
Date

\_\_\_\_\_  
Student

\_\_\_\_\_  
Date